

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Saltapicchiolè (WE)	Wardancer	8	3	4	7	Block, Dodge, Leap, Strip Ball, Side Step, Tackle			7		4	1	34	180 000
3	Bashùr (DE)	Blitzer	7	3	4	8	Block, Dodge, Tackle		2	2			3	23	140 000
4	Molière (NG)	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration	MNG							80 000
5	Sguissòl (LZ)	Skink	9	2	3	7	Dodge, Stunty, Side Step, Sprint, +1 Ma			7	1		2	33	130 000
6	Làgarde (CH)	Beastman	6	3	3	8	Horns, Block, Mighty Blow			2		4	1	19	100 000
8	Magròn (KHE)	Skeleton	5	3	2	7	Regeneration, Thick Skull, 1 Ni	MNG							40 000
10	Lacchè (BRE)	Blocker	6	3	3	8	Wrestle								70 000
11	Còmandant (PE)	Thrower	6	3	4	7	Pass, Dodge, Sure Hands		13				1	18	110 000
12	Brùtal (CP)	Orc Renegade	5	3	3	9	Animosity, Guard, 1 Ni					1	1	7	80 000
13	Fermàt (UW)	Warpstone Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Claw, Stand Firm					8	2	26	150 000
15	Bastòn (ORC)	Black Orc Blocker	4	4	2	9									80 000

Total number of players next game: 9/11

Totals (excl TV for MNG players): 15 18 1 17 11 160 1 040 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 60 000 = 120 000
 Fan Factor: 8 x 10 000 = 80 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 100 000
Team Value (incl MNGs value): 1 410 000
Induced Value: 0
Match Value (TV for match): 1 290 000