

Kaos Theory

Razza: Chaos

Head Coach: Bonjino

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[illegible]

Total number of players next game:	0/0	Totals (excl TV for MNG players):	0	0	0	0	0	0	0
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Total number of players next game:	0/0	Totals (excl TV for MNG players):	0	0	0	0	0	0	0
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	

[illegible]

Bustarelle (0-3):	—	x	100 000		Tifosi:	0	x	10 000	=	0
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[illegible][illegible]

Wandering Apothecaries (0-2):	___	x	100 000	=	0
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Mago (0-1):	— x 150 000		Cassa:	0
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Card budget:	x	0	Valore assoluto (compresi i MNG):	0
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	Pubblico:		Valore Inducement:	0
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	Fattore Tifo:		Valore attuale (per la partita):	0
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

[illegible]

Bustarelle (0-3):	—	x	100 000		Tifosi:	0	x	10 000	=	0
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[illegible]

Capo Cuoco Halfling (0-1):	<u> </u>	x	300 000		Cheerleader:	0	x	10 000	=	0
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Wandering Apothecaries (0-2):	___	x	100 000	=	0
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Mago (0-1):	— x 150 000		Cassa:	0
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Card budget:	x	0	Valore assoluto (compresi i MNG):	0
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	Pubblico:		Valore Inducement:	0
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	Fattore Tifo:		Valore attuale (per la partita):	0
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■ MNG ■ Journeyman ■ Nuovo Avanzamento ■ Miglioramento ■ Peggioramento