Green Lions

Razza: Human

Head Coach: MrFaber

#	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	Comp	TD	Int	Cas	MVP	SPP	Valore
1	Blitz1	Blitzer	7	3	3	8	Block								90 000
4	blitzer4	Blitzer	6	3	3	8	Block, Dodge, -1 Ma			1		2		7	120 000
6	catcher1	Catcher	9	2	3	7	Catch, Dodge, +1 Ma		3	1				6	90 000
7	catcher2	Catcher	8	2	3	7	Catch, Dodge, Diving Catch, Nerves of Steel		3	2		1	1	16	110 000
8	lineman1	Lineman	6	3	3	8	Block, 1 Ni		1				2	11	70 000
9	lineman2	Lineman	6	3	3	8									50 000
10	lineman3	Lineman	6	3	3	8									50 000
11	lineman4	Lineman	6	3	3	8	Block					1	1	7	70 000
12	lineman5	Lineman	6	3	4	8	+1 Ag		1				1	6	90 000
13	theOgreee	Ogre	5	5	2	9	Loner, Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate					1		2	140 000
14	aa	Journeyman	6	3	3	8	Loner								50 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 8 4 0 5 5 55 930 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Ragazze Bloodweiser (0-2):	__	x	50 000
Bustarelle (0-3):	__	x	100 000
Ritira Extra (0-4):	__	x	100 000
Capo Cuoco Halfling (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Mago (0-1):	__	x	150 000
Card budget:		x	0
Pubblico:			
Fattore Tifo:			

Team Goods

Ritira:	4	x	50 000	=	200 000
Tifosi:	2	x	10 000	=	20 000
Assistenti Allenatori:	0	x	10 000	=	0
Cheerleader:	0	x	10 000	=	0
Apotecario:	1	x	50 000	=	50 000
Cassa:					30 000
Valore assoluto (compresi i MNG):					**1 200 000**
Valore Inducement:					**0**
Valore attuale (per la partita):					**1 200 000**

MNG Journeyman Nuovo Avanzamento Miglioramento Peggioramento