Cingoli Pirati

Razza: Dark Elf

Head Coach: Barbossa

#	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	Comp	TD	Int	Cas	MVP	SPP	Valore
1	1	Blitzer	7	3	4	8	Block, Dodge*								100 000
2	2	Blitzer	7	3	4	8	Block, Dodge*								100 000
3	3	Blitzer	7	3	4	8	Block, Dodge*								100 000
4	4	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block*								110 000
5	5	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block*								110 000
6	6	Assassin	6	3	4	7	Shadowing, Stab								90 000
7	7	Assassin	6	3	4	7	Shadowing, Stab								90 000
8	8	Runner	7	3	4	7	Dump-Off, Leader*								80 000
9	9	Lineman	6	3	4	8									70 000
10	10	Lineman	6	3	4	8									70 000
11	11	Lineman	6	3	4	8									70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 0 0 0 990 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Ragazze Bloodweiser (0-2):	__	x	50 000
Bustarelle (0-3):	__	x	100 000
Ritira Extra (0-4):	__	x	100 000
Capo Cuoco Halfling (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Mago (0-1):	__	x	150 000
Card budget:		x	0
Pubblico:			
Fattore Tifo:			

Team Goods

Ritira:	1	x	50 000	=	50 000
Tifosi:	1	x	10 000	=	10 000
Assistenti Allenatori:	0	x	10 000	=	0
Cheerleader:	0	x	10 000	=	0
Apotecario:	1	x	50 000	=	50 000
Cassa:					0
Valore assoluto (compresi i MNG):					**1 100 000**
Valore Inducement:					**0**
Valore attuale (per la partita):					**1 100 000**

MNG Journeyman Nuovo Avanzamento Miglioramento Peggioramento