

#	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	Comp	TD	Int	Cas	MVP	SPP	Valore
1	Mignottauro	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Juggernaut, Break Tackle					1		20	190 000
2	Trollonzo	Chaos Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, Stand Firm					4	1	21	150 000
3	Agre	Chaos Ogre	5	5	2	9	Loner, Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Grab					3	1	30	180 000
4	L'unico serio	Dark Elf Renegade	6	4	5	8	Animosity, Dodge, Block, +1 St, +1 Ag	MNG		4		2		71	200 000
5	Speriamo Moia	Goblin Renegade	6	2	3	7	Animosity, Dodge, Right Stuff, Stunty, Block							6	70 000
6	pleonastico	Marauder	6	3	3	8	Guard, Block							24	90 000
7	Preso a culo	Marauder	6	3	3	8	Guard	MNG					1	15	70 000
8	Inservibile	Marauder	6	3	3	8	Guard, Block							16	90 000
9	OrCazzo	Renegade Orc Liner	5	3	3	9	Animosity							3	50 000
10	Unnamed	Marauder	6	3	3	8									50 000
11	M. Stramaiala	Marauder	6	3	2	8	Block, -1 Ag						1	13	70 000
12	D.Lebbroso	Marauder	6	3	3	8									50 000
13	Unnamed	Marauder	6	3	3	8									50 000
14	Unnamed	Marauder	6	3	3	8			1					1	50 000

Total number of players next game: 12/14

Totals (excl TV for MNG players): 1 4 0 10 4 220 1 090 000

### Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Ragazze Bloodweiser (0-2): \_\_\_ x 50 000  
 Bustarelle (0-3): \_\_\_ x 100 000  
 Ritira Extra (0-4): \_\_\_ x 100 000  
 Capo Cuoco Halfling (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Mago (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Pubblico:  
 Fattore Tifo:



### Team Goods

Ritira: 4 x 70 000 = 280 000  
 Tifosi: 6 x 10 000 = 60 000  
 Assistenti Allenatori: 0 x 10 000 = 0  
 Cheerleader: 0 x 10 000 = 0  
 Apotecario: 1 x 50 000 = 50 000  
 Cassa: 100 000  
**Valore assoluto (compresi i MNG): 1 750 000**  
**Valore Inducement: 0**  
**Valore attuale (per la partita): 1 480 000**

