

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
2	Unnamed	Linewoman	6	3	3	7	Dodge					2	1	9	50 000
3	Unnamed	Linewoman	6	3	3	7	Dodge, Block		1			1	1	8	70 000
4	Unnamed	Linewoman	6	3	3	7	Dodge, Block					2	1	9	70 000
5	Unnamed	Linewoman	6	3	3	7	Dodge								50 000
6	Unnamed	Linewoman	6	3	3	7	Dodge								50 000
7	Unnamed	Linewoman	6	3	3	7	Dodge								50 000
8	Unnamed	Thrower	6	3	4	7	Dodge, Pass, Block, +1 Ag		2	2		2	2	22	130 000
10	Unnamed	Blitzer	6	3	3	7	Dodge, Block, Guard			1		1	1	10	110 000
11	Unnamed	Blitzer	6	2	3	7	Dodge, Block, -1 St								90 000
12	Unnamed	Blitzer	6	3	3	7	Dodge, Block					1		2	90 000
13	Unnamed	Blitzer	6	3	3	7	Dodge, Block, Guard					2	1	9	110 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 3 3 0 11 7 69 870 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
Bribes (0-3): ___ x 100 000
Extra Training (0-4): ___ x 100 000
Halfling Master Chef (0-1): ___ x 300 000
Wandering Apothecaries (0-2): ___ x 100 000
Card budget: x 0
Gate:
FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
Fan Factor: 3 x 10 000 = 30 000
Assistant Coaches: 0 x 10 000 = 0
Cheerleaders: 0 x 10 000 = 0
Apothecary: 1 x 50 000 = 50 000
Treasury: 140 000
Team Value (incl MNGs value): 1 100 000
Induced Value: 0
Match Value (TV for match): 1 100 000