

An Dram Buidheach

Race: Dwarf

Head Coach: Mongo

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Aztur Vecchia Romagna	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Stand Firm, Tackle, Dodge					18	3	51	180 000
2	Elbar Maccallan II	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow, Guard, 1 Ni					10		20	110 000
3	Thoralak Caol Ila	Blocker	3	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow, Stand Firm, -1 Ma					8	3	31	130 000
4	Malim Glenmorangie II	Blocker	4	3	2	9	Block, Tackle, Thick Skull						1	5	70 000
5	Faern Talisker II	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow					6	2	27	110 000
7	Drorin Centerbe	Runner	6	3	4	8	Sure Hands, Thick Skull, Block, Strip Ball, Kick-off Return, +1 Ag			19		1	2	69	180 000
8	Dwallo Sambuca	Runner	6	3	3	7	Sure Hands, Thick Skull, Block, Tackle, Strip Ball, Dodge, -1 Av		1	17		2	1	61	170 000
9	Tybgar Tequila	Blitzer	5	3	3	9	Block, Thick Skull, Dodge		1	4				13	110 000
10	Gladain Slivovitz	Blitzer	5	3	3	9	Block, Thick Skull, Guard, Mighty Blow			2		7	2	30	120 000
11	Thoradur Biancosarti	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Stand Firm, Tackle			1		16	2	45	150 000
12	Oin Cragganmore	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard						3	15	90 000
14	Wharlum Chivas	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					1	2	12	90 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 2 43 0 69 21 379 1 510 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 10 x 10 000 = 100 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 720 000
Team Value (incl MNGs value): 1 830 000
Induced Value: 0
Match Value (TV for match): 1 830 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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