

Apple Gang Race: Chaos Dwarf Head Coach: Morpao

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[illegible]

Total number of players next game:	12/14	Totals (excl TV for MNG players):	4	26	0	42	15	241	1 250 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)			Team Goods		
Bloodweiser Babes (0-2):	___ x	50 000	Rerolls:	3 x	70 000 = 210 000
Bribes (0-3):	___ x	100 000	Fan Factor:	9 x	10 000 = 90 000
Extra Training (0-4):	___ x	100 000	Assistant Coaches:	1 x	10 000 = 10 000
Halfling Master Chef (0-1):	___ x	300 000	Cheerleaders:	1 x	10 000 = 10 000
Wandering Apothecaries (0-2):	___ x	100 000	Apothecary:	1 x	50 000 = 50 000
Card budget:	x	0	Treasury:		510 000
Gate:			Team Value (incl MNGs value):		1 870 000
FAME:			Induced Value:		0



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Bloodweiser Babes (0-2):	___ x	50 000		Rerolls:	3	x	70 000	=	210 000
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Halfling Master Chef (0-1):	___ x	300 000		Cheerleaders:	1	x	10 000	=	10 000
Wandering Apothecaries (0-2):	___ x	100 000		Apothecary:	1	x	50 000	=	50 000
Card budget:	x	0		Treasury:					510 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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