Molok Ultracingolato XII

Race: Dark Elf

Head Coach: Molok

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Blitzer	7	3	4	8	Block, Dodge*					2		4	100 000
2	Unnamed	Blitzer	7	3	4	8	Block, Dodge*			1		1		5	100 000
3	Unnamed	Blitzer	7	3	4	8	Block, Dodge			3				9	120 000
4	Unnamed	Blitzer	7	3	4	8	Block			1				3	100 000
5	Unnamed	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block*					1		2	110 000
6	Unnamed	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block*								110 000
7	Unnamed	Assassin	6	3	4	7	Shadowing, Stab								90 000
8	Unnamed	Assassin	6	3	4	7	Shadowing, Stab								90 000
9	Unnamed	Lineman	6	3	4	8									70 000
10	Unnamed	Lineman	6	3	4	8									70 000
11	Unnamed	Runner	7	3	4	7	Dump-Off, Leader*								80 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 5 0 4 0 23 1 040 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Card budget:		x	0
Gate:			
FAME:			

Team Goods

Rerolls:	2	x	50 000	=	100 000
Fan Factor:	0	x	10 000	=	0
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	0	x	50 000	=	0
Treasury:					0
Team Value (incl MNGs value):					**1 140 000**
Induced Value:					**0**
Match Value (TV for match):					**1 140 000**

MNG Journeyman Used journeyman New skill available Stat upgrade Stat downgrade

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