

E quindi bo XII Race: High Elf Head Coach: Steel

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[illegible]

Total number of players next game:	12/12	Totals (excl TV for MNG players):	0	4	0	4	0	20	1 050 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)				Team Goods			
Bloodweiser Babes (0-2):	___	x	50 000	Rerolls:	1	x	50 000 = 50 000
Bribes (0-3):	___	x	100 000	Fan Factor:	0	x	10 000 = 0
Extra Training (0-4):	___	x	100 000	Assistant Coaches:	0	x	10 000 = 0
Halfling Master Chef (0-1):	___	x	300 000	Cheerleaders:	0	x	10 000 = 0
Wandering Apothecaries (0-2):	___	x	100 000	Apothecary:	0	x	50 000 = 0
Card budget:	x		0	Treasury:			0
Gate:				Team Value (incl MNGs value):			1 100 000
FAME:				Induced Value:			0



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Card budget:	x		0	Treasury:			0
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FAME:				Induced Value:			0

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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