

Orchidii

Race: Orc

Head Coach: Tava6dio

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Lineman	5	3	3	9									50 000
2	Unnamed	Thrower	5	3	3	8	Sure Hands, Pass, Dump-Off, Accurate		7	5		1		24	110 000
3	Orco 3	Black Orc Blocker	4	4	2	9									80 000
4	Unnamed	Black Orc Blocker	4	4	2	9	Block					2	1	9	100 000
5	Unnamed	Black Orc Blocker	4	4	2	9						2	1	9	80 000
6	Unnamed	Black Orc Blocker	4	4	2	9	Block, Guard					5	2	20	120 000
7	Unnamed	Blitzer	6	3	3	9	Block, Guard			3				9	100 000
8	Unnamed	Blitzer	6	3	3	9	Block, Guard, Mighty Blow			2		3	1	17	120 000
9	Unnamed	Blitzer	6	3	3	9	Block, Mighty Blow, Tackle, Guard		2			10	3	37	140 000
10	Unnamed	Blitzer	6	3	3	9	Block, Tackle, Dodge			1			3	18	130 000
11	Unnamed	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate								110 000
12	Unnamed	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
13	Linea 13	Lineman	5	3	3	9									50 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 9 11 0 23 11 143 1 230 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
Bribes (0-3): ___ x 100 000
Extra Training (0-4): ___ x 100 000
Halfling Master Chef (0-1): ___ x 300 000
Wandering Apothecaries (0-2): ___ x 100 000
Card budget: x 0
Gate:
FAME:



Team Goods

Rerolls: 2 x 60 000 = 120 000
Fan Factor: 7 x 10 000 = 70 000
Assistant Coaches: 2 x 10 000 = 20 000
Cheerleaders: 2 x 10 000 = 20 000
Apothecary: 0 x 50 000 = 0
Treasury: 130 000
Team Value (incl MNGs value): 1 460 000
Induced Value: 0
Match Value (TV for match): 1 460 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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