

Decreto Sicurezza Bis

Race: Khemri

Head Coach: Piske

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	□Alaa Udeen	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
2	Imad	Skeleton	5	3	2	7	Regeneration, Thick Skull, Dirty Player				1	2		6	60 000
3	Abdul-Wahaab	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
4	Faakhir	Skeleton	5	3	2	7	Regeneration, Thick Skull					1		2	40 000
5	□Faarooq	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
6	Husaam Udeen	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
7	Fateen	Thro-Ra	6	3	2	7	Pass, Regeneration, Sure Hands, Block		1	1			1	9	90 000
8	Ghaalib	Blitz-Ra	6	3	2	7	Block, Regeneration, Tackle, -1 Av			2		2	1	15	110 000
9	Hussein	Blitz-Ra	6	3	3	8	Block, Regeneration, Mighty Blow, +1 Ag		4	3		7	2	37	150 000
10	Khalid	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Block					5	2	20	150 000
11	Ikraam	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow					2	1	9	120 000
12	Driss	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard			1	1	3	1	16	140 000
13	Jameela	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard					4	2	18	140 000
14	Khalid ElMuud	Thro-Ra	6	3	2	7	Pass, Regeneration, Sure Hands								70 000
15	Samael	Skeleton	5	3	2	7	Regeneration, Thick Skull					1		2	40 000

Total number of players next game: 15/15

Totals (excl TV for MNG players): 5 7 2 27 10 134 1 270 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 6 x 10 000 = 60 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Treasury: 230 000
Team Value (incl MNGs value): 1 540 000
Induced Value: 0
Match Value (TV for match): 1 540 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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