

Le skink c'est chic

Race: Lizardman

Head Coach: FranzVW

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Krok	Kroxigor	6	6	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull, Break Tackle, +1 St					6	3	27	210 000
2	Slip	Skink	8	2	4	7	Dodge, Stunty, Sure Feet, +1 Ag		1	2		1	2	19	120 000
3	Whip	Skink	8	2	4	7	Dodge, Stunty, +1 Ag, 1 Ni	MNG					2	10	100 000
4	Hedgy	ChamaleonSkink	7	2	3	7	Dodge, Stunty, Pass Block, Shadowing								70 000
5	Kangoo	ChamaleonSkink	7	2	3	7	Dodge, Stunty, Pass Block, Shadowing	MNG							70 000
6	Hit	Skink	8	2	3	7	Dodge, Stunty, Side Step			1		1	1	10	80 000
7	Wit	Skink	8	2	3	7	Dodge, Stunty	MNG		1				3	60 000
8	Dip	Skink	8	2	3	7	Dodge, Stunty								60 000
9	Trip	Skink	8	2	3	7	Dodge, Stunty								60 000
10	Fric	Skink	8	2	3	7	Dodge, Stunty								60 000
11	Flip	Skink	8	2	3	6	Dodge, Stunty, -1 Av								60 000

Total number of players next game: 8/11

Totals (excl TV for MNG players): 1 4 0 8 8 69 720 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 60 000 = 120 000
 Fan Factor: 4 x 10 000 = 40 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 50 000
Team Value (incl MNGs value): 1 160 000
Induced Value: 0
Match Value (TV for match): 930 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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