

OBBLM Match Report



Orchi Cingolati - Ecf nW

Orc - Human



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Orchi Cingolati

TV: 1970k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 10 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 23 - Win pct.: 89 - ELO: 331 - CAS inflicted: 50

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Blitzer	7	3	3	9	Block, Mighty Blow, Guard, +1 Ma	38								
2	Blitzer	6	3	4	9	Block, Guard, Mighty Blow, +1 Ag	31								
5	Black Orc Blocker	4	4	2	9	Jump Up, Side Step	16								
6	Black Orc Blocker	4	4	2	9		5								
7	Goblin	6	2	4	7	Right Stuff, Dodge, Stunty, Side Step, Sprint, +1 Ag	44								
8	Goblin	6	3	3	7	Right Stuff, Dodge, Stunty, Side Step, +1 St	17								
12	Goblin	6	3	3	7	Right Stuff, Dodge, Stunty, Side Step, +1 St, 1 Ni	22								
13	Blitzer	6	3	4	9	Block, Guard, Tackle, Mighty Blow, Piling On, +1 Ag	98								
14	Blitzer	7	3	3	9	Block, Guard, Tackle, +1 Ma	31								
15	Black Orc Blocker	4	4	2	9	Block, Guard	17								
16	Black Orc Blocker	4	4	2	9	Block, Guard	24								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Ecf nW

TV: 1510k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 7 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 16 - Win pct.: 59 - ELO: 230 - CAS inflicted: 30

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
2	Blitzer	7	3	3	8	Block, Guard, Dodge	20								
3	Blitzer	7	3	3	8	Block, Guard, Mighty Blow	21								
4	Blitzer	7	2	3	8	Block, Guard, -1 St, MNG	15								
5	Ogre	5	5	2	9	Loner, Bone Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Block	22								
6	Thrower	5	3	3	8	Sure Hands, Pass, Block, -1 Ma	11								
7	Lineman	6	3	3	8	Wrestle	10								
7	Lineman	6	3	3	8		3								
9	Lineman	6	3	3	8	Block	7								
10	Lineman	6	3	3	8	Wrestle	10								
11	Lineman	6	2	3	8	-1 St	5								
12	Catcher	8	2	3	7	Catch, Dodge, Block, Dauntless	23								
13	Lineman	6	3	3	8		5								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available