

OBBLM Match Report

BloodMoon - Silver pack

Necromantic - Necromantic

Score: -
Gate: k



Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

BloodMoon

TV: 1790k - ReRolls: 4 - Apothecary: 0 - Fan Factor: 10 - Assistant Coaches: 1 - Cheerleaders: 1 - Played: 23 - Win pct.: 43 - ELO: 174 - CAS inflicted: 48

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Zombie	4	3	2	8	Regeneration, Block, Tackle, Dauntless	32								
2	Zombie	4	3	2	8	Regeneration, Block	7								
3	Zombie	4	3	2	8	Regeneration, Block	7								
4	Zombie	4	3	2	8	Regeneration	5								
5	Zombie	4	3	2	8	Regeneration, Guard	10								
6	Wight	6	3	4	8	Block, Regeneration, Guard, +1 Ag	21								
7	Wight	6	3	3	8	Block, Regeneration, Guard, Tackle, Mighty Blow	40								
8	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Dauntless	47								
9	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Dauntless	41								
10	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block	15								
11	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block	11								
12	Ghoul	6	2	3	7	Dodge, Block, Sure Hands, -1 Ma, -1 St, MNG	16								
13	Ghoul	7	3	4	7	Dodge, Block, +1 Ag	23								
14	Zombie	4	3	2	8	Regeneration	5								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Silver pack

TV: 2150k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 15 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 42 - Win pct.: 86 - ELO: 415 - CAS inflicted: 119

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
7	Wight	6	4	3	8	Block, Regeneration, Guard, Mighty Blow, Stand Firm, III*, +1 St, 1 Ni	63								
8	Wight	6	3	3	8	Block, Regeneration, Guard, Mighty Blow, Dodge, Side Step, III*, 1 Ni	57								
9	Zombie	4	3	2	8	Regeneration, Block, Dauntless, II*	23								
10	Zombie	4	3	2	8	Regeneration	2								
11	Zombie	4	3	2	8	Regeneration, Block	12								
12	Zombie	4	3	2	8	Regeneration, Dirty Player, II*	9								
14	Zombie	4	3	2	8	Regeneration	0								
15	Flesh Golem	3	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard, Dodge, III*, -1 Ma	38								
16	Flesh Golem	4	3	2	9	Regeneration, Stand Firm, Thick Skull, Block, -1 St, MNG	11								
17	Necromantic Werewolf	8	4	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Tackle, Mighty Blow, III*, St. GO*, +1 St	153								
18	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Tackle, Side Step, II*, St. GO*	52								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available