

OBBLM Match Report



Nagash s Predators - Starburg Rattarins

Undead - Skaven



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Nagash s Predators

TV: 1100k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 2 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 6 - Win pct.: 67 - ELO: 220 - CAS inflicted: 0

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Ghoul	7	3	3	7	Dodge, Sure Hands*	0								
2	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard*	0								
3	Mummy	3	5	1	9	Mighty Blow, Regeneration, Block*	0								
4	Wight	6	3	3	8	Block, Regeneration, Tackle*	0								
5	Wight	6	3	3	8	Block, Regeneration, Guard*	0								
6	Ghoul	7	3	3	7	Dodge, Block*	0								
7	Skeleton	5	3	2	7	Regeneration, Thick Skull	0								
8	Skeleton	5	3	2	7	Regeneration, Thick Skull	0								
9	Zombie	4	3	2	8	Regeneration	0								
10	Zombie	4	3	2	8	Regeneration	0								
12	Ghoul	7	3	3	7	Dodge, Wrestle*	0								
13	Zombie	4	3	2	8	Regeneration	0								
14	Zombie	4	3	2	8	Regeneration	0								

☐ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Starburg Rattarins

TV: 1100k - ReRolls: 1 - Apothecary: 1 - Fan Factor: 0 - Assistant Coaches: 1 - Cheerleaders: 1 - Played: 6 - Win pct.: 75 - ELO: 230 - CAS inflicted: 0

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Lineman	7	3	3	7		0								
2	Lineman	7	3	3	7		0								
3	Lineman	7	3	3	7		0								
4	Lineman	7	3	3	7		0								
5	Lineman	7	3	3	7		0								
8	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Strip Ball*	0								
9	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger	0								
10	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger	0								
11	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger	0								
13	Thrower	7	3	3	7	Pass, Sure Hands, Leader*	0								
14	Blitzer	7	3	3	8	Block, Mighty Blow*	0								
15	Blitzer	7	3	3	8	Block, Mighty Blow*	0								
16	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Block*	0								

☐ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available