

OBBLM Match Report



Heinrich Kemmler s Predators - Graveyard_s Dolphins

Necromantic - Necromantic



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Heinrich Kemmler s Predators

TV: 1820k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 7 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 29 - Win pct.: 69 - ELO: 281 - CAS inflicted: 66

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Zombie	4	3	2	7	Regeneration, I*, -1 Av	2								
2	Flesh Golem	4	4	1	9	Regeneration, Stand Firm, Thick Skull, Block, Guard, I*, II*, -1 Ag	18								
3	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard, Grab, I*, II*	34								
4	Wight	6	3	3	8	Block, Regeneration, Guard, Tackle, Mighty Blow, I*, II*	32								
5	Wight	6	3	3	8	Block, Regeneration, Guard, Dodge, I*, II*	24								
6	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Dauntless, Side Step, Mighty Blow, I*, II*	77								
7	Zombie	4	3	2	8	Regeneration, Guard, I*, II*	15								
8	Ghoul	7	3	3	7	Dodge, Block, Side Step, Sure Hands, I*, II*	35								
9	Necromantic Werewolf	9	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Mighty Blow, I*, II*, +1 Ma	66								
10	Zombie	4	3	2	8	Regeneration, Block, I*, II*	9								
11	Zombie	4	3	1	8	Regeneration, Block, I*, II*, -1 Ag	14								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Graveyard_s Dolphins

TV: 1590k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 5 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 19 - Win pct.: 42 - ELO: 173 - CAS inflicted: 36

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
5	Necromantic Werewolf	8	3	4	8	Claw, Frenzy, Regeneration, Block, Dodge, I*, +1 Ag	36								
11	Ghoul	7	3	3	7	Dodge, Block, Sure Hands, Side Step, I*	49								
13	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Tackle, I*	39								
22	Ghoul	7	3	3	7	Dodge, 1 Ni	4								
51	Zombie	4	3	1	8	Regeneration, I*, -1 Ag	2								
59	Zombie	4	3	2	8	Regeneration, I*	0								
71	Wight	6	3	3	8	Block, Regeneration, Guard, I*	7								
73	Wight	6	3	3	7	Block, Regeneration, Guard, I*, -1 Av	8								
75	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard, I*	17								
77	Zombie	4	3	2	8	Regeneration	2								
78	Flesh Golem	4	5	2	9	Regeneration, Stand Firm, Thick Skull, Block, I*, +1 St	17								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available