



OBBLM Match Report

Bad Medicine - Quelli da i Giappone

Underworld - Lizardman



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Bad Medicine

TV: 1470k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 7 - Assistant Coaches: 1 - Cheerleaders: 0 - Played: 22 - Win pct.: 57 - ELO: 239 - CAS inflicted: 53

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Warpstone Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Claw, Piling On	26								
2	Skaven Blitzzer	7	3	3	8	Animosity, Block, Mighty Blow, Claw, Dodge, I*, II*	33								
3	Skaven Blitzzer	7	3	4	8	Animosity, Block, Mighty Blow, Claw, Dodge, I*, II*, +1 Ag, 1 Ni	58								
4	Skaven Thrower	7	3	3	7	Animosity, Pass, Sure Hands, Dodge, I*	9								
5	Skaven Thrower	6	3	4	7	Animosity, Pass, Sure Hands, Block, Horns, Tackle, I*, II*, +1 Ag, -1 Ma	57								
6	Skaven Lineman	7	3	3	7	Animosity, Wrestle, I*	13								
7	Skaven Lineman	7	3	3	6	Animosity, -1 Av	3								
8	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, I*	0								
9	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, Wrestle, I*, II*	10								
10	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, Two Heads, I*	14								
11	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, I*	0								
12	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, I*	0								
13	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, I*	0								
14	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, I*, II*	5								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Quelli da i Giappone

TV: 1580k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 10 - Assistant Coaches: 2 - Cheerleaders: 2 - Played: 29 - Win pct.: 62 - ELO: 263 - CAS inflicted: 49

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Kroxigor	6	5	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull, Guard, Break Tackle, Block, II*	32								
2	Saurus	6	4	1	9	Diving Tackle	15								
3	Saurus	6	4	1	9	Frenzy, Block, Stand Firm, II*	37								
4	Saurus	6	4	1	9	Break Tackle, Block, II*	29								
5	Saurus	6	4	1	9		5								
6	Saurus	6	4	1	9	Block, Mighty Blow, Tackle, II*	33								
7	Saurus	6	4	1	9		0								
8	Skink	8	2	3	7	Dodge, Stunty, Diving Tackle, Side Step, Jump Up	32								
9	Skink	8	2	3	7	Dodge, Stunty, Side Step, Diving Tackle, Jump Up	31								
10	Skink	8	2	3	7	Dodge, Stunty, Side Step, Diving Tackle, Sprint, Sure Feet	51								
11	Skink	8	2	3	7	Dodge, Stunty, Diving Tackle, II*	15								
12	Skink	8	2	3	7	Dodge, Stunty, Side Step, Sprint, Diving Tackle, II*	50								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available