



OBBLM Match Report

Ra barbari barbari - Necromass

Norse - Necromantic



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Ra barbari barbari

TV: 1100k - ReRolls: 1 - Apothecary: 1 - Fan Factor: 0 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 6 - Win pct.: 50 - ELO: 200 - CAS inflicted: 0

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Blitzer	6	3	3	7	Block, Frenzy, Jump Up	0								
2	Blitzer	6	3	3	7	Block, Frenzy, Jump Up	0								
3	Norse Werewolf	6	4	2	8	Frenzy, Block*	0								
4	Norse Werewolf	6	4	2	8	Frenzy, Block*	0								
5	Yhetee	5	5	1	8	Loner, Claw, Disturbing Presence, Frenzy, Wild Animal, Mighty Blow*	0								
6	Catcher	7	3	3	7	Block, Dauntless, Dodge*	0								
7	Catcher	7	3	3	7	Block, Dauntless, Dodge*	0								
8	Thrower	6	3	3	7	Block, Pass, Leader*	0								
9	Lineman	6	3	3	7	Block	0								
10	Lineman	6	3	3	7	Block	0								
11	Lineman	6	3	3	7	Block	0								
12	Lineman	6	3	3	7	Block	0								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Necromass

TV: 1120k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 0 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 6 - Win pct.: 42 - ELO: 190 - CAS inflicted: 0

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block*	0								
2	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Guard*	0								
3	Wight	6	3	3	8	Block, Regeneration, Guard*	0								
4	Wight	6	3	3	8	Block, Regeneration, Tackle*	0								
5	Ghoul	7	3	3	7	Dodge, Sure Hands*	0								
6	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block*	0								
7	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Mighty Blow*	0								
8	Zombie	4	3	2	8	Regeneration	0								
9	Zombie	4	3	2	8	Regeneration	0								
10	Zombie	4	3	2	8	Regeneration	0								
11	Zombie	4	3	2	8	Regeneration	0								
12	Zombie	4	3	2	8	Regeneration	0								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available