

OBBLM Match Report



I Predatori dei Sette Mari - Graveyard_s Dolphins

Chaos Pact - Necromantic



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

I Predatori dei Sette Mari

TV: 1580k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 6 - Assistant Coaches: 1 - Cheerleaders: 1 - Played: 19 - Win pct.: 37 - ELO: 162 - CAS inflicted: 45

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Minotaur	5	5	2	7	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Juggernaut, Block, I*, -1 Av, MNG	30								
2	Chaos Ogre	4	5	2	9	Loner, Bone Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Block, I*, -1 Ma	20								
3	Chaos Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, Grab,	17								
4	Dark Elf Renegade	6	3	4	8	Animosity, Block, Dodge, Mighty Blow, I*	42								
5	Orc Renegade	5	3	3	9	Animosity	1								
6	Skaven Renegade	7	3	3	7	Animosity, Wrestle, Claw, I*	17								
7	Marauder	6	3	3	8		0								
8	Marauder	6	3	3	8	Block, I*	12								
9	Marauder	6	4	3	8	Claw, Mighty Blow, I*, +1 St	34								
10	Marauder	6	3	3	8		0								
11	Marauder	5	3	3	7	-1 Ma, -1 Av	0								
12	Marauder	6	3	3	8		3								
16	Goblin Renegade	6	2	3	7	Animosity, Dodge, Right Stuff, Stunty, Two Heads, I*	6								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Graveyard_s Dolphins

TV: 1590k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 5 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 19 - Win pct.: 42 - ELO: 173 - CAS inflicted: 36

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
5	Necromantic Werewolf	8	3	4	8	Claw, Frenzy, Regeneration, Block, Dodge, I*, +1 Ag	36								
11	Ghoul	7	3	3	7	Dodge, Block, Sure Hands, Side Step, I*	49								
13	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Tackle, I*	39								
22	Ghoul	7	3	3	7	Dodge, 1 Ni	4								
51	Zombie	4	3	1	8	Regeneration, I*, -1 Ag	2								
59	Zombie	4	3	2	8	Regeneration, I*	0								
71	Wight	6	3	3	8	Block, Regeneration, Guard, I*	7								
73	Wight	6	3	3	7	Block, Regeneration, Guard, I*, -1 Av	8								
75	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard, I*	17								
77	Zombie	4	3	2	8	Regeneration	2								
78	Flesh Golem	4	5	2	9	Regeneration, Stand Firm, Thick Skull, Block, I*, +1 St	17								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available