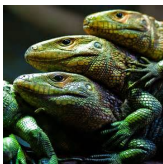


OBBLM Match Report



Skillati ma di nome - Quelli da i Giappone

Dark Elf - Lizardman



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Skillati ma di nome

TV: 1520k - ReRolls: 4 - Apothecary: 1 - Fan Factor: 6 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 18 - Win pct.: 44 - ELO: 179 - CAS inflicted: 20

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Blitzer	7	3	4	8	Block, Mighty Blow, I*	13								
2	Blitzer	7	3	4	8	Block	0								
3	Blitzer	7	3	4	7	Block, Dodge, Mighty Blow, I*, -1 Av	22								
4	Blitzer	7	3	4	8	Block, Mighty Blow, Guard, I*	18								
5	Witch Elf	7	2	4	7	Frenzy, Dodge, Jump Up, Block, Side Step, Tackle, I*, -1 St	42								
6	Assassin	5	3	4	7	Shadowing, Stab, Leap, I*, -1 Ma	7								
7	Lineman	6	3	4	8	Kick, Guard, I*	16								
8	Lineman	6	3	4	8		0								
9	Lineman	6	2	4	8	-1 St	0								
10	Lineman	6	3	4	8		1								
11	Lineman	5	3	4	7	-1 Ma, -1 Av	0								

☐ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Quelli da i Giappone

TV: 1580k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 10 - Assistant Coaches: 2 - Cheerleaders: 2 - Played: 29 - Win pct.: 62 - ELO: 263 - CAS inflicted: 49

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Kroxigor	6	5	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull, Guard, Break Tackle, Block, II*	32								
2	Saurus	6	4	1	9	Block, Tackle	17								
3	Saurus	6	4	1	9	Frenzy, Block, Stand Firm, II*	37								
4	Saurus	6	4	1	9	Break Tackle, Block, II*	29								
5	Saurus	6	4	1	9		0								
6	Saurus	6	4	1	9	Block, Mighty Blow, Tackle, II*	33								
7	Saurus	6	4	1	9		5								
9	Skink	8	2	3	7	Dodge, Stunty, Side Step, Diving Tackle, Jump Up	31								
11	Skink	8	2	3	7	Dodge, Stunty, Diving Tackle, II*	15								
12	Skink	8	2	3	7	Dodge, Stunty, Side Step, Sprint, Diving Tackle, II*	50								
13	Skink	8	2	3	7	Dodge, Stunty	3								

☐ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available