

OBBLM Match Report



Zwergen Braumeister XI - Pillow Fight XI

Dwarf - Norse



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Zwergen Braumeister XI

TV: 1100k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 0 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 6 - Win pct.: 50 - ELO: 200 - CAS inflicted: 9

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Blitzer	5	3	3	9	Block, Thick Skull, Guard*	-29								
2	Blitzer	5	3	3	9	Block, Thick Skull	2								
3	Runner	6	3	3	8	Sure Hands, Thick Skull, Block*	0								
4	Runner	6	3	3	8	Sure Hands, Thick Skull	0								
5	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull	3								
6	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard*	2								
7	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard*	0								
8	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard*	2								
9	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow*	0								
10	Blocker	4	3	2	9	Block, Tackle, Thick Skull	3								
11	Blocker	4	3	2	9	Block, Tackle, Thick Skull	0								
12	Blocker	4	3	2	9	Block, Tackle, Thick Skull	3								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Pillow Fight XI

TV: 1100k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 0 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 6 - Win pct.: 58 - ELO: 210 - CAS inflicted: 23

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Yhete	5	5	1	8	Loner, Claw, Disturbing Presence, Frenzy, Wild Animal, Mighty Blow*	-23								
2	Norse Werewolf	6	4	2	8	Frenzy, Block*	2								
3	Norse Werewolf	6	4	2	8	Frenzy, Block*	2								
4	Blitzer	6	3	3	7	Block, Frenzy, Jump Up, Guard*	4								
5	Blitzer	6	3	3	7	Block, Frenzy, Jump Up, Mighty Blow*	2								
6	Catcher	7	3	3	7	Block, Dauntless, Dodge*	5								
7	Lineman	6	3	3	7	Block	0								
8	Lineman	6	3	3	7	Block	0								
9	Lineman	6	3	3	7	Block	5								
10	Lineman	6	3	3	7	Block	4								
11	Lineman	6	3	3	7	Block	2								
12	Lineman	6	3	3	7	Block	3								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available