

OBBLM Match Report



Dark Predators - Orchidii

Dark Elf - Orc



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Dark Predators

TV: 1560k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 8 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 12 - Win pct.: 83 - ELO: 273 - CAS inflicted: 12

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Lineman	5	3	4	7	Guard, -1 Ma, -1 Av, MNG	6								
2	Lineman	6	3	4	8	Wrestle, 1 Ni	8								
4	Lineman [J]	6	3	4	8	Loner	5								
5	Lineman	6	3	4	8	Dodge	9								
7	Blitzer	7	3	4	8	Block, Mighty Blow	13								
8	Blitzer	7	3	4	7	Block, Dodge, Tackle, -1 Av	21								
9	Blitzer	7	3	4	8	Block, Dodge, Side Step	25								
10	Blitzer	7	3	4	8	Block, Dodge, 1 Ni	14								
11	Witch Elf	7	3	5	7	Frenzy, Dodge, Jump Up, Block, +1 Ag	22								
13	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block, Side Step	19								
15	Assassin	6	3	4	7	Shadowing, Stab	0								
17	Assassin	6	3	4	7	Shadowing, Stab	0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Orchidii

TV: 1460k - ReRolls: 2 - Apothecary: 0 - Fan Factor: 7 - Assistant Coaches: 2 - Cheerleaders: 2 - Played: 12 - Win pct.: 50 - ELO: 207 - CAS inflicted: 23

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Lineman	5	3	3	9		0								
2	Thrower	5	3	3	8	Sure Hands, Pass, Dump-Off, Accurate	24								
3	Black Orc Blocker	4	4	2	9		0								
4	Black Orc Blocker	4	4	2	9	Block	9								
5	Black Orc Blocker	4	4	2	9		9								
6	Black Orc Blocker	4	4	2	9	Block, Guard	20								
7	Blitzer	6	3	3	9	Block, Guard	9								
8	Blitzer	6	3	3	9	Block, Guard, Mighty Blow	17								
9	Blitzer	6	3	3	9	Block, Mighty Blow, Tackle, Guard	37								
10	Blitzer	6	3	3	9	Block, Tackle, Dodge	18								
11	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate	0								
12	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty	0								
13	Lineman	5	3	3	9		0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available