

OBBLM Match Report



Le skink c'est chic - Sand Generation

Lizardman - Undead



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Le skink c'est chic

TV: 930k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 4 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 8 - Win pct.: 19 - ELO: 151 - CAS inflicted: 11

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Kroxigor	6	6	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull, Break Tackle, +1 St	27								
2	Skink	8	2	4	7	Dodge, Stunty, Sure Feet, +1 Ag	19								
3	Skink	8	2	4	7	Dodge, Stunty, +1 Ag, 1 Ni, MNG	10								
6	Skink	8	2	3	7	Dodge, Stunty, Side Step	10								
7	Skink	8	2	3	7	Dodge, Stunty, MNG	3								
8	Skink	8	2	3	7	Dodge, Stunty	0								
10	Skink	8	2	3	7	Dodge, Stunty	0								
11	Skink	8	2	3	6	Dodge, Stunty, -1 Av	0								
97	Skink	8	2	3	7	Dodge, Stunty	0								
98	Skink	8	2	3	7	Dodge, Stunty, 1 Ni	0								
99	Skink	8	2	3	7	Dodge, Stunty	3								
100	Skink	8	2	3	7	Dodge, Stunty	0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Sand Generation

TV: 1380k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 6 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 9 - Win pct.: 56 - ELO: 209 - CAS inflicted: 13

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Mummy	3	6	1	9	Mighty Blow, Regeneration, Block, +1 St	16								
2	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard	14								
5	Wight	6	3	3	8	Block, Regeneration, Mighty Blow, Dodge	18								
6	Wight	6	3	3	8	Block, Regeneration, Guard, Tackle	21								
7	Ghoul	6	3	3	7	Dodge, -1 Ma, MNG	5								
8	Ghoul	6	3	3	7	Dodge, Mighty Blow, -1 Ma, MNG	6								
9	Ghoul	7	3	3	6	Dodge, -1 Av, MNG	5								
10	Ghoul	7	3	3	7	Dodge	5								
17	Zombie	4	3	2	8	Regeneration	0								
18	Zombie	4	3	2	8	Regeneration	0								
20	Zombie	4	3	2	8	Regeneration	0								
21	Skeleton	5	3	2	7	Regeneration, Thick Skull	0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available