

Darwings Eagles XIII

Race: Elf

Head Coach: Khamul

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[illegible]

Total number of players next game: 12/12

Totals (excl TV for MNG players):	0	0	0	0	0	0	850 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)

Bloodweiser Babes (0-2): x 50 000

Bribes (0-3): ____ x 100 000

Extra Training (0-4): x 100 000

Halfling Master Chef (0-1): x 300 000Wandering Apothecaries (0-2): x 100 000

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 1 x 50 000 = 50 000

Fan Factor: 0 x 10 000 = 0

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: $0 \times 10\,000 = 0$

Apothecary: 0 x 50 000 = 0

Treasury: 0

Team Value (incl MNGs value): 900 000

Induced Value: 0

Match Value (TV for match): 900 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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