

La Caccia Selvaggia XIII

Race: Orc

Head Coach: Ursa Major

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Lineman	5	3	3	9									50 000
2	Unnamed	Lineman	5	3	3	9									50 000
3	Unnamed	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
4	Unnamed	Black Orc Blocker	4	4	2	9	Block*								80 000
5	Unnamed	Black Orc Blocker	4	4	2	9	Block*								80 000
6	Unnamed	Black Orc Blocker	4	4	2	9	Block*								80 000
7	Unnamed	Black Orc Blocker	4	4	2	9	Block*								80 000
8	Unnamed	Blitzer	6	3	3	9	Block, Strip Ball*								80 000
9	Unnamed	Blitzer	6	3	3	9	Block, Guard*								80 000
10	Unnamed	Blitzer	6	3	3	9	Block								80 000
11	Unnamed	Blitzer	6	3	3	9	Block								80 000
12	Unnamed	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate								110 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 0 0 0 890 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 1 x 10 000 = 10 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 0 x 50 000 = 0
 Treasury: 0
Team Value (incl MNGs value): 1 100 000
Induced Value: 0
Match Value (TV for match): 1 100 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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