

Pesticciatori Legnosi_rookie

Race: Wood Elf

Head Coach: Serafino

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Lineman	7	3	4	7									70 000
2	Unnamed	Lineman	7	3	4	7									70 000
3	Unnamed	Lineman	7	3	4	7									70 000
4	Unnamed	Lineman	7	3	4	7	Wrestle		1				1	6	90 000
5	Unnamed	Lineman	7	3	4	7									70 000
6	Unnamed	Catcher	8	2	4	7	Catch, Dodge, Sprint			1				3	90 000
7	Unnamed	Catcher	8	2	4	7	Catch, Dodge, Sprint								90 000
8	Unnamed	Catcher	8	2	4	7	Catch, Dodge, Sprint, Block			1			1	8	110 000
9	Unnamed	Wardancer	9	3	4	7	Block, Dodge, Leap, +1 Ma			2			1	11	150 000
10	Unnamed	Wardancer	8	3	4	7	Block, Dodge, Leap, Tackle, Mighty Blow			2		7		20	170 000
11	Unnamed	Thrower	7	3	4	7	Pass, Leader		2			1	1	9	110 000
12	Unnamed	Treeman	2	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate								120 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 3 6 0 8 4 57 1 210 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 1 x 50 000 = 50 000
 Fan Factor: 4 x 10 000 = 40 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 40 000
Team Value (incl MNGs value): 1 350 000
Induced Value: 0
Match Value (TV for match): 1 350 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk