

# Renegade Killers

Race: Chaos Pact

Head Coach: Verrinho

| Nr | Name                | Position          | MA | ST | AG | AV | Skills and Injuries                                                     | MNG | CP | TD | Int | Cas | MVP | SPP | Value   |
|----|---------------------|-------------------|----|----|----|----|-------------------------------------------------------------------------|-----|----|----|-----|-----|-----|-----|---------|
| 1  | Ankarth Zoccolonero | Minotaur          | 5  | 5  | 2  | 8  | Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Stand Firm |     |    |    |     | 3   | 1   | 11  | 170 000 |
| 2  | Nº2                 | Chaos Ogre        | 5  | 5  | 2  | 9  | Loner, Bone Head, Mighty Blow, Thick Skull, Throw Team-Mate, 1 Ni       |     |    |    |     | 2   |     | 4   | 140 000 |
| 5  | Sfuggin             | Goblin Renegade   | 6  | 2  | 3  | 7  | Animosity, Dodge, Right Stuff, Stunty                                   |     |    | 1  |     | 1   |     | 5   | 40 000  |
| 6  | Nº6                 | Dark Elf Renegade | 6  | 3  | 5  | 8  | Animosity, Leap, +1 Ag                                                  |     | 2  | 4  |     |     | 1   | 19  | 130 000 |
| 7  | Salterino           | Marauder          | 6  | 3  | 3  | 8  |                                                                         |     |    |    |     |     |     |     | 50 000  |
| 8  | The Chosen One      | Marauder          | 6  | 3  | 3  | 8  |                                                                         |     |    |    |     | 1   |     | 2   | 50 000  |
| 9  | Ciccio              | Marauder          | 6  | 3  | 3  | 8  | Block                                                                   |     |    |    | 1   | 3   | 1   | 13  | 70 000  |
| 13 | Sfighello           | Marauder          | 6  | 3  | 3  | 8  | Block                                                                   |     |    |    |     | 1   | 1   | 7   | 70 000  |
| 16 | Khor                | Marauder          | 6  | 3  | 3  | 8  | Mighty Blow                                                             |     |    | 1  |     |     | 2   | 13  | 70 000  |
|    |                     |                   |    |    |    |    |                                                                         |     |    |    |     |     |     |     |         |
|    |                     |                   |    |    |    |    |                                                                         |     |    |    |     |     |     |     |         |
|    |                     |                   |    |    |    |    |                                                                         |     |    |    |     |     |     |     |         |
|    |                     |                   |    |    |    |    |                                                                         |     |    |    |     |     |     |     |         |
|    |                     |                   |    |    |    |    |                                                                         |     |    |    |     |     |     |     |         |
|    |                     |                   |    |    |    |    |                                                                         |     |    |    |     |     |     |     |         |
|    |                     |                   |    |    |    |    |                                                                         |     |    |    |     |     |     |     |         |

Total number of players next game: 9/9

Totals (excl TV for MNG players): 2 6 1 11 6 74 790 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

## Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Card budget: x 0  
 Gate:  
 FAME:



## Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 2 x 10 000 = 20 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
 Treasury: 140 000  
**Team Value (incl MNGs value): 1 070 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 070 000**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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