

Tir na nog Race: High Elf Head Coach: Anto

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[illegible]

Total number of players next game:	0/0	Totals (excl TV for MNG players):	0	0	0	0	0	0	0
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
<p>1. Inducements (for next match)</p> <p>2. Team Goods</p>	<p>1. Inducements (for next match)</p> <p>2. Team Goods</p>

Bloodweiser Babes (0-2):	<u> </u>	x	50 000	=	<u> </u>
Rerolls:	0	x	50 000	=	0

Bribes (0-3):	0	x	100 000	=	0
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Extra Training (0-4): ___ x 100 000		Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1):				Cheerleaders:	0	x	10 000	=	0
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Wandering Apothecaries (0-2):	0	x	100 000	=	0
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Card budget:	x	0	Treasury:	0
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Gate:		Team Value (incl MNGs value):	0
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FAME:		Induced Value:	0
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Inducements (for next match)	Team Goods
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Extra Training (0-4): x 100 000		Assistant Coaches: 0 x 10 000 = 0
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[illegible]

Wandering Apothecaries (0-2):	0	x	100 000	=	0
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Card budget:	x	0	Treasury:	0
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Gate:		Team Value (incl MNGs value):	0
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FAME:		Induced Value:	0
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Match Value (TV for match):		0
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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