Kaos Theory

Race: Chaos Head Coach: Bonjino

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value

Total number of players next game: 0/0   Totals (excl TV for MNG players):   0   0   0   0   0   0   0

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): __ x   50 000
Bribes (0-3): __ x 100 000
Extra Training (0-4): __ x 100 000
Halfling Master Chef (0-1): __ x 300 000
Wandering Apothecaries (0-2): __ x 100 000
Card budget: x   0
Gate:
FAME:

Team Goods

Rerolls: 0   x   60 000   =   0
Fan Factor: 0   x   10 000   =   0
Assistant Coaches: 0   x   10 000   =   0
Cheerleaders: 0   x   10 000   =   0
Apothecary: 0   x   50 000   =   0
Treasury: 0

Team Value (incl MNGs value):   **0**
Induced Value: **0**
Match Value (TV for match):   **0**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade