**Induced Stars and Mercenaries** MA ST AG AV Skills CP TD Int Cas MVP SPP Value

**Inducements** (for next match) Bloodweiser Babes (0-2): \_\_ x 50 000 Bribes (0-3): \_\_ x 100 000 Extra Training (0-4): \_\_ x 100 000

Halfling Master Chef (0-1): \_\_ x 300 000

Wandering Apothecaries (0-2): \_\_ x 100 000 Card budget: X

Gate:

FAME:



**Team Goods** Rerolls: 0 x 70 000 = 0 Fan Factor: 0 x 10 000 = 0 Assistant Coaches: 0 x 10 000 = Cheerleaders: 0 x 10 000 = Apothecary:  $0 \times 50000 =$ 0

Treasury: Team Value (incl MNGs value): 0

**Induced Value:** 0 Match Value (TV for match): 0