

Nanolandia

Race: Dwarf

Head Coach: Puppolo

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[illegible]

Total number of players next game:	0/0	Totals (excl TV for MNG players):	0	0	0	0	0	0	0
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements	(for next match)	Team Goods

Bloodweiser Babes (0-2):	<input type="text" value="___"/>	x	<input type="text" value="50 000"/>		Rerolls:	<input type="text" value="0"/>	x	<input type="text" value="50 000"/>	=	<input type="text" value="0"/>
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Bribes (0-3): x 100 000 Fan Factor: 0 x 10 000 = 0

Extra Training (0-4): ___ x 100 000		Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1):	x	300 000				Cheerleaders:	0	x	10 000	=	0
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Wandering Apothecaries (0-2): ___ x 100 000		Apothecary: 0 x 50 000 = 0
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Card budget:	x	0	Treasury:	0
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Gate:		Team Value (incl MNGs value):	0
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FAME:	Induced Value:	0
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Inducements	(for next match)	Team Goods

Bloodweiser Babes (0-2):	<input type="text" value="___"/>	x	<input type="text" value="50 000"/>		Rerolls:	<input type="text" value="0"/>	x	<input type="text" value="50 000"/>	=	<input type="text" value="0"/>
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Bribes (0-3): x 100 000 Fan Factor: 0 x 10 000 = 0

Extra Training (0-4): ___ x 100 000		Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1):	x	300 000				Cheerleaders:	0	x	10 000	=	0
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Wandering Apothecaries (0-2): x 100 000			Apothecary:	0	x	50 000	=	0
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Card budget:	x	0	Treasury:	0
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Gate:		Team Value (incl MNGs value):	0
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FAME:	Induced Value:	0
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Match Value (TV for match):		0
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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