

Bestioline Rozze

Race: Lizardman

Head Coach: Andy88t

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Rino	Saurus	6	4	1	9	Block, Dodge					4	3	26	130 000
2	Gino	Saurus	6	4	1	9	Block					5		12	100 000
3	Dino	Saurus	6	4	1	9	Block, Break Tackle					3	2	16	120 000
4	Cippo	Kroxigor	6	5	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull, Break Tackle, Guard					4	3	27	180 000
5	Rio 2	Skink	8	2	3	7	Dodge, Stunty, Block			3				9	90 000
6	Pio	Skink	8	3	3	7	Dodge, Stunty, Side Step, Jump Up, +1 St			6			1	32	150 000
7	Pippo	Saurus	6	4	1	9						1		4	80 000
8	Beppe	Saurus	6	4	1	9	Block					1		7	100 000
9	Croccodino	Saurus	6	4	1	9						1		2	80 000
10	Dean	Skink	8	2	3	7	Dodge, Stunty, Side Step			4				12	80 000
11	Axel delle paludi	Skink	9	2	3	7	Dodge, Stunty, +1 Ma						1	10	90 000
12	Salamandrino II	Skink	8	2	3	7	Dodge, Stunty			1			1	3	60 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 14 0 19 11 160 1 260 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 0 x 10 000 = 0
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 250 000
Team Value (incl MNGs value): 1 490 000
Induced Value: 0
Match Value (TV for match): 1 490 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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