

Vizzini s 11

Race: Goblin

Head Coach: Anto

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Carmine Crocco	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Block, Pro					7	4	34	170 000
2	Gnicche	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate								110 000
3	Peter Bangher	Bombardier	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty, Hail Mary Pass			1			1	8	70 000
4	Fra Diavolo	Looney	6	2	3	7	Chainsaw, Secret Weapon, Stunty, Dodge					1	1	7	60 000
5	Abate Cesare	Fanatic	3	7	3	7	Ball and Chain, No Hands, Secret Weapon, Stunty					1		2	70 000
6	Stefano Pelloni	Pogoer	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs, Side Step, Block		1	4		3	2	29	120 000
7	Il biondin	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
8	Antonio Locaso	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Dirty Player			2				6	70 000
9	Giuseppe Pomponio	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
10	Cencio Vendetta	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step					1	2	12	60 000
11	Domenichino Tiburzi	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Wrestle, Dauntless			2		2	2	20	100 000
12	Jacopo Papone	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Dirty Player		1				1	6	70 000
13	Agostino Sacchitiello	Goblin	7	2	4	7	Dodge, Right Stuff, Stunty, Sprint, +1 Ma, +1 Ag, 1 Ni		1	7			3	37	130 000
15	Eustachio Chita	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step			1			1	8	60 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 3 17 0 15 18 174 1 170 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 50 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 4 x 60 000 = 240 000
 Fan Factor: 7 x 10 000 = 70 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 380 000
Team Value (incl MNGs value): 1 530 000
Induced Value: 0
Match Value (TV for match): 1 530 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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