

Raining Blood Race: Dark Elf Head Coach: Puppolo

Race: Dark Elf

Head Coach: Puppolo

[illegible]

Total number of players next game: 9/10

Totals (excl TV for MNG players): 22 28 0 27 12 220 1 200 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
-------------------------------	----	----	----	----	--------	----	----	-----	-----	-----	-----	-------

Inducements (for next match)

Bloodweiser Babes (0-2):	___	x	50 000
Bribes (0-3):	___	x	100 000
Extra Training (0-4):	___	x	100 000
Halfling Master Chef (0-1):	___	x	300 000
Wandering Apothecaries (0-2):	___	x	100 000
Card budget:		x	0
Gate:			
FAME:			



Team Goods

Rerolls:	3	x	50 000	=	150 000
Fan Factor:	13	x	10 000	=	130 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					200 000
Team Value (incl MNGs value):					1 660 000
Induced Value:					0
Match Value (TV for match):					1 530 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk