

Arlequeen

Race: High Elf

Head Coach: Cereal_killeR

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[illegible]

Total number of players next game:	11/11	Totals (excl TV for MNG players):	20	4	0	4	5	65	1 090 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)				Team Goods			
Bloodweiser Babes (0-2):	___	x	50 000	Rerolls:	3	x	50 000 = 150 000
Bribes (0-3):	___	x	100 000	Fan Factor:	3	x	10 000 = 30 000
Extra Training (0-4):	___	x	100 000	Assistant Coaches:	0	x	10 000 = 0
Halfling Master Chef (0-1):	___	x	300 000	Cheerleaders:	0	x	10 000 = 0
Wandering Apothecaries (0-2):	___	x	100 000	Apothecary:	1	x	50 000 = 50 000
Card budget:	x		0	Treasury:			40 000
Gate:							
FAME:							
				Team Value (incl MNGs value):	1 320 000		
				Induced Value:	0		



Inducements (for next match)				Team Goods			
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Bribes (0-3):	___	x	100 000	Fan Factor:	3	x	10 000 = 30 000
Extra Training (0-4):	___	x	100 000	Assistant Coaches:	0	x	10 000 = 0
Halfling Master Chef (0-1):	___	x	300 000	Cheerleaders:	0	x	10 000 = 0
Wandering Apothecaries (0-2):	___	x	100 000	Apothecary:	1	x	50 000 = 50 000
Card budget:	x		0	Treasury:			40 000
Gate:							
FAME:							
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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