

La compagnia dell'Agnello

Race: Halfling

Head Coach: Franken

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Castagno Radicequadrata	Treeman	3	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate, Timmm-ber!, Break Tackle, +1 Ma, -1 Ag					8	2	26	170 000
2	Pino Grabbino	Treeman	2	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate, Timmm-ber!, Grab					7		14	140 000
3	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
4	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty						1	5	30 000
5	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty			1				3	30 000
6	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty					1		2	30 000
7	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty, Side Step			2		1		8	50 000
8	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
9	Unnamed	Halflinghopeful	6	2	3	6	Dodge, Right Stuff, Stunty, +1 Ma			1		1	1	10	60 000
10	Unnamed	Halflinghopeful	5	2	4	6	Dodge, Right Stuff, Stunty, +1 Ag					2	1	9	70 000
11	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
12	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty, Block					2	1	9	60 000
13	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
14	Unnamed	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
15	Rocco	Halflinghopeful	5	2	3	6	Dodge, Right Stuff, Stunty								30 000

Total number of players next game: 15/15

Totals (excl TV for MNG players): 0 4 0 22 6 86 820 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 100 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 7 x 10 000 = 70 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 0 x 50 000 = 0
 Treasury: 380 000
Team Value (incl MNGs value): 1 090 000
Induced Value: 0
Match Value (TV for match): 1 090 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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