

Stargate Travelers

Race: Khemri

Head Coach: Smilzo

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Ash'rak	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard					6	1	17	140 000
2	Samue	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow					5	1	15	120 000
3	Lek tol	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow			1		2	1	12	120 000
4	Teal'c	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow			1		2		7	120 000
5	Unnamed	Blitz-Ra	6	3	2	8	Block, Regeneration, Guard, Mighty Blow			2			2	16	130 000
6	Renek	Blitz-Ra	6	3	2	8	Block, Regeneration, Guard, Mighty Blow, Tackle			2	1	12	2	42	150 000
7	Swaic	Thro-Ra	6	3	2	7	Pass, Regeneration, Sure Hands, Leader, Block, Tackle		2	10		1	1	39	130 000
8	Mai'Tac II	Skeleton	5	3	2	7	Regeneration, Thick Skull			1		1		5	40 000
9	Kalash	Skeleton	5	4	2	7	Regeneration, Thick Skull, Block, +1 St					2	4	24	110 000
10	Kegalo	Skeleton	5	3	2	7	Regeneration, Thick Skull, Guard					1	1	7	70 000
11	Einz'hak	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
12	Gut'hak	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
13	Zat'ark	Skeleton	5	3	2	7	Regeneration, Thick Skull, Block						2	10	60 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 2 17 1 32 15 194 1 270 000

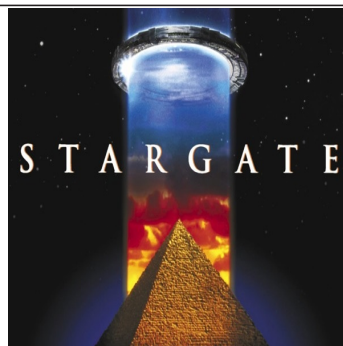
Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 9 x 10 000 = 90 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000

Treasury: 220 000

Team Value (incl MNGs value): 1 590 000

Induced Value: 0

Match Value (TV for match): 1 590 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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