

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate								110 000
2	Unnamed	Black Orc Blocker	4	4	2	9	Block*								80 000
3	Unnamed	Black Orc Blocker	4	4	2	9	Block*								80 000
4	Unnamed	Black Orc Blocker	4	4	2	9	Guard*								80 000
5	Unnamed	Black Orc Blocker	4	4	2	9									80 000
6	Unnamed	Blitzer	6	3	3	9	Block, Guard*								80 000
7	Unnamed	Blitzer	6	3	3	9	Block, Frenzy*								80 000
8	Unnamed	Blitzer	6	3	3	9	Block								80 000
9	Unnamed	Blitzer	6	3	3	9	Block								80 000
10	Unnamed	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
11	Unnamed	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
12	Unnamed	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 0 0 0 870 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
Bribes (0-3): ___ x 100 000
Extra Training (0-4): ___ x 100 000
Halfling Master Chef (0-1): ___ x 300 000
Wandering Apothecaries (0-2): ___ x 100 000
Card budget: x 0
Gate:
FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
Fan Factor: 0 x 10 000 = 0
Assistant Coaches: 0 x 10 000 = 0
Cheerleaders: 0 x 10 000 = 0
Apothecary: 1 x 50 000 = 50 000
Treasury: 0
Team Value (incl MNGs value): 1 100 000
Induced Value: 0
Match Value (TV for match): 1 100 000