

CalenzAnal Rapers

Race: Dark Elf

Head Coach: British\_Dog

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[illegible]

|                                    |       |                                   |   |   |   |   |   |   |         |
|------------------------------------|-------|-----------------------------------|---|---|---|---|---|---|---------|
| Total number of players next game: | 11/11 | Totals (excl TV for MNG players): | 0 | 0 | 0 | 0 | 0 | 0 | 950 000 |
|------------------------------------|-------|-----------------------------------|---|---|---|---|---|---|---------|

|                                    |       |                                   |   |   |   |   |   |   |         |
|------------------------------------|-------|-----------------------------------|---|---|---|---|---|---|---------|
| Total number of players next game: | 11/11 | Totals (excl TV for MNG players): | 0 | 0 | 0 | 0 | 0 | 0 | 950 000 |
|------------------------------------|-------|-----------------------------------|---|---|---|---|---|---|---------|

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|

| Inducements (for next match)                                              | Team Goods |
|---------------------------------------------------------------------------|------------|
| <p>1. <b>Inducements</b> (for next match)</p> <p>2. <b>Team Goods</b></p> |            |

|                          |             |   |        |   |                 |
|--------------------------|-------------|---|--------|---|-----------------|
| Bloodweiser Babes (0-2): | <u>    </u> | x | 50 000 | = | <u>        </u> |
| Rerolls:                 | 2           | x | 50 000 | = | 100 000         |

Bribes (0-3):  $\frac{0}{100,000} \times 100,000 = 0$

|                       |   |   |         |   |   |
|-----------------------|---|---|---------|---|---|
| Extra Training (0-4): | 0 | x | 100 000 | = | 0 |
|-----------------------|---|---|---------|---|---|

|                             |   |   |         |  |                                                                                       |  |               |   |   |        |   |   |
|-----------------------------|---|---|---------|--|---------------------------------------------------------------------------------------|--|---------------|---|---|--------|---|---|
| Halfling Master Chef (0-1): | — | x | 300 000 |  |  |  | Cheerleaders: | 0 | x | 10 000 | = | 0 |
|-----------------------------|---|---|---------|--|---------------------------------------------------------------------------------------|--|---------------|---|---|--------|---|---|

|                               |     |   |         |  |             |   |   |        |   |        |
|-------------------------------|-----|---|---------|--|-------------|---|---|--------|---|--------|
| Wandering Apothecaries (0-2): | ___ | x | 100 000 |  | Apothecary: | 1 | x | 50 000 | = | 50 000 |
|-------------------------------|-----|---|---------|--|-------------|---|---|--------|---|--------|

|              |   |   |           |   |
|--------------|---|---|-----------|---|
| Card budget: | x | 0 | Treasury: | 0 |
|--------------|---|---|-----------|---|

|       |                                                                                       |                               |           |
|-------|---------------------------------------------------------------------------------------|-------------------------------|-----------|
| Gate: |  | Team Value (incl MNGs value): | 1 100 000 |
|-------|---------------------------------------------------------------------------------------|-------------------------------|-----------|

|       |                                                                                       |                |   |
|-------|---------------------------------------------------------------------------------------|----------------|---|
| FAME: |  | Induced Value: | 0 |
|-------|---------------------------------------------------------------------------------------|----------------|---|



| <b>Inducements</b> | (for next match) | <b>Team Goods</b> |
|--------------------|------------------|-------------------|
|                    |                  |                   |

|                          |             |   |        |   |                 |
|--------------------------|-------------|---|--------|---|-----------------|
| Bloodweiser Babes (0-2): | <u>    </u> | x | 50 000 | = | <u>        </u> |
| Rerolls:                 | 2           | x | 50 000 | = | 100 000         |

Bribes (0-3):  $\frac{0}{100,000} \times 100,000 = 0$

|                       |   |   |         |   |   |
|-----------------------|---|---|---------|---|---|
| Extra Training (0-4): | 0 | x | 100 000 | = | 0 |
|-----------------------|---|---|---------|---|---|

[illegible]

|                               |       |         |  |  |
|-------------------------------|-------|---------|--|--|
| Wandering Apothecaries (0-2): | ___ x | 100 000 |  |  |
|-------------------------------|-------|---------|--|--|

|             |     |          |        |  |
|-------------|-----|----------|--------|--|
| Apothecary: | 1 x | 50 000 = | 50 000 |  |
|-------------|-----|----------|--------|--|

|              |   |   |           |   |
|--------------|---|---|-----------|---|
| Card budget: | x | 0 | Treasury: | 0 |
|--------------|---|---|-----------|---|

|       |                                                                                       |                               |           |
|-------|---------------------------------------------------------------------------------------|-------------------------------|-----------|
| Gate: |  | Team Value (incl MNGs value): | 1 100 000 |
|-------|---------------------------------------------------------------------------------------|-------------------------------|-----------|

|       |                                                                                       |                |   |
|-------|---------------------------------------------------------------------------------------|----------------|---|
| FAME: |  | Induced Value: | 0 |
|-------|---------------------------------------------------------------------------------------|----------------|---|

|                                    |  |                  |
|------------------------------------|--|------------------|
| <b>Match Value (TV for match):</b> |  | <b>1 100 000</b> |
|------------------------------------|--|------------------|

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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