

Squashington Lizzards

Race: Lizardman

Head Coach: Sti_cazZ

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Scary Mc Biggles	Kroxigor	6	5	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull, Guard*								140 000
2	Max Sqinty	Saurus	6	4	1	9	Block*								80 000
3	Mac Squiggler	Saurus	6	4	1	9	Block*								80 000
4	Mc Squeeze	Saurus	6	4	1	9	Block*								80 000
5	Mo Squiggles	Saurus	6	4	1	9	Block*								80 000
6	Mr Squacky	Saurus	6	4	1	9									80 000
7	Miss Squizzy	Saurus	6	4	1	9									80 000
8	Lil' Munchkin	Skink	8	2	3	7	Dodge, Stunty								60 000
9	Tiny Mc Muffin	Skink	8	2	3	7	Dodge, Stunty								60 000
10	Irritating Git	Skink	8	2	3	7	Dodge, Stunty								60 000
11	Special Snowflake	Skink	8	2	3	7	Dodge, Stunty								60 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 0 0 0 860 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 1 x 10 000 = 10 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 0
Team Value (incl MNGs value): 1 100 000
Induced Value: 0
Match Value (TV for match): 1 100 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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