

I Lampredottari

Race: Chaos Dwarf

Head Coach: Cloro

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[illegible]

Total number of players next game:	13/13	Totals (excl TV for MNG players):	0	0	0	0	0	0	0	880 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements	(for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000	=	<u> </u>
Rerolls:	2	x	70 000	=	140 000

Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	1	x	10 000	=	10 000
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Extra Training (0-4): x 100 000				Assistant Coaches: 1 x 10 000 = 10 000
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Halfling Master Chef (0-1):	___	x	300 000		Cheerleaders:	1	x	10 000	=	10 000
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Wandering Apothecaries (0-2): x 100 000		
	Apothecary:	1 x 50 000 = 50 000

Card budget:	x	0		Treasury:	0
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Gate:		Team Value (incl MNGs value):	1 100 000
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FAME:		Induced Value:	0
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Inducements	(for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000	=	<u> </u>
Rerolls:	2	x	70 000	=	140 000

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Extra Training (0-4): ___ x 100 000				Assistant Coaches: 1 x 10 000 = 10 000
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Halfling Master Chef (0-1):	___	x	300 000		Cheerleaders:	1	x	10 000	=	10 000
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Wandering Apothecaries (0-2): x 100 000		
		Apothecary: 1 x 50 000 = 50 000

Card budget:	x	0		Treasury:	0
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Gate:		Team Value (incl MNGs value):	1 100 000
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FAME:		Induced Value:	0
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Match Value (TV for match):		1 100 000
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■ MNG
 ■ Journeyman
 ■ Used journeyman
 ■ New skill available
 ■ Stat upgrade
 ■ Stat downgrade

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade