

Fiorenza Crusaders

Race: Human

Head Coach: Califfo

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Giova "la banda nera" Med	Thrower	6	3	3	8	Sure Hands, Pass, Accurate		6					6	90 000
2	Il Conte Paolo	Catcher	8	2	3	7	Catch, Dodge, Block, 1 Ni		1				2	11	80 000
3	Amedeo "pulpmicio" Berna	Blitzer	7	3	3	8	Block, Guard			2		3		12	110 000
4	Marcus "cranio grigio" Para	Blitzer	7	3	3	8	Block								90 000
5	Quinto Massimo Fibonacci	Blitzer	7	3	3	8	Block			1				3	90 000
6	Atticus Incentrum "Il Ricco	Blitzer	7	3	3	8	Block, Guard					2	1	9	110 000
7	Pippo "vinaio"brunello	Lineman	6	3	3	8						1		2	50 000
8	Pietro "il cenni" Pepo	Lineman	6	3	3	8									50 000
9	Martino "L'angelo" Santere	Lineman	6	3	3	8	Block					1	1	7	70 000
10	Lorenzo "a Nello" Bucci	Lineman	6	3	3	8							1	5	50 000
11	Ettore " Sorcio " Pirillo	Lineman	6	3	3	8	Block					1	2	12	70 000
12	Ruk "Detto bambino" Dalr	Ogre	5	5	2	9	Loner, Bone Head, Mighty Blow, Thick Skull, Throw Team-Mate					2		4	140 000
13	Carletto "Er braciola" Botti	Lineman	6	3	3	8									50 000
14	Davide "Il Veloce" Scocciat	Catcher	8	2	3	7	Catch, Dodge								60 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 7 3 0 10 7 71 1 110 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 2 x 10 000 = 20 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 80 000
Team Value (incl MNGs value): 1 330 000
Induced Value: 0
Match Value (TV for match): 1 330 000