

Hard Orks

Race: Orc

Head Coach: Spaccasassi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Mastroch	Thrower	5	3	3	8	Sure Hands, Pass, Block		5				1	10	90 000
2	Zpakka Glitei	Black Orc Blocker	4	4	2	9							1	5	80 000
3	Cazzotto Budello	Black Orc Blocker	4	4	2	9									80 000
4	Gorkorko	Black Orc Blocker	4	4	2	9									80 000
5	Testoferro	Black Orc Blocker	4	4	2	9							1	5	80 000
6	Boss	Blitzer	6	3	3	9	Block					2		4	80 000
7	Trork	Blitzer	6	3	3	9	Block, Guard		2				2	12	100 000
8	Kitarro	Blitzer	6	4	3	9	Block, +1 St			1		2		7	130 000
9	Yellk	Blitzer	6	3	3	9	Block, Guard, Tackle		1	1		1	2	16	120 000
10	Zuurg	Lineman	5	3	3	9									50 000
11	Elmorko	Lineman	5	3	3	9						1		2	50 000
12	Kaiser Guglielmo I	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate					1		2	110 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 8 2 0 7 7 63 1 050 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 3 x 10 000 = 30 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 120 000
Team Value (incl MNGs value): 1 310 000
Induced Value: 0
Match Value (TV for match): 1 310 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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