

# Graveyard\_s Dolphins

Race: Necromantic

Head Coach: DanMarino

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
5	Uwe Von Shamann	Necromantic Werew	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, I*			1		2	3	22	160 000
11	Jim Jensen	Ghoul	7	3	3	7	Dodge, Block, Sure Hands, Side Step, I*		1	8	1	1	1	34	130 000
13	Dan Marino	Necromantic Werew	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, I*			3		6	1	26	160 000
22	Tony Nathan II	Ghoul	7	3	3	7	Dodge, Wrestle, I*		1	1		1	1	11	90 000
51	Mark Brown	Zombie	4	3	1	8	Regeneration, I*, -1 Ag	MNG				1		2	40 000
59	Bob Brudzinski	Zombie	4	3	2	8	Regeneration, I*								40 000
70	Bill Barnett II	Zombie	4	3	2	8	Regeneration, I*								40 000
71	Mike Charles	Wight	6	3	3	8	Block, Regeneration								90 000
73	Bob Baumhower II	Wight	6	3	3	8	Block, Regeneration								90 000
75	Doug Betters	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block, Guard, I*					1	3	17	150 000
78	Charles Benson	Flesh Golem	4	5	2	9	Regeneration, Stand Firm, Thick Skull, I*, +1 St					2	1	9	160 000
99	Unnamed	Journeyman	4	3	2	8	Regeneration, Loner								40 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 2 13 1 14 10 121 1 150 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfing Master Chef (0-1): \_\_\_ x 300 000  
 Igor (0-1): \_\_\_ x 100 000  
 \*Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 6 x 10 000 = 60 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Necromancer: 1 x 0 = 0  
 Treasury: 180 000  
**Team Value (incl MNGs value): 1 460 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 420 000**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk