Sine Requie

Race: Undead

Head Coach: Smilzo

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Bu-cio-deculo ,"The Nightn	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard, Block					11	2	32	170 000
2	Unnamed	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard					4	1	13	140 000
3	Ricomprato	Ghoul	7	3	3	7	Dodge, Block			1		2	1	12	90 000
5	Unnamed	Ghoul	7	3	3	7	Dodge								70 000
6	Unnamed	Wight	6	3	3	8	Block, Regeneration, Guard, Mighty Blow					3	2	16	130 000
7	Unnamed	Wight	6	3	3	8	Block, Regeneration, Guard					1	2	12	110 000
8	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
9	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
10	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
11	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
12	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
13	Unnamed	Ghoul	7	3	3	7	Dodge								70 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 1 0 21 8 85 980 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Igor (0-1):	__	x	100 000
Card budget:		x	0
Gate:			
FAME:			



Team Goods

Rerolls:	3	x	70 000	=	210 000
Fan Factor:	7	x	10 000	=	70 000
Assistant Coaches:	3	x	10 000	=	30 000
Cheerleaders:	3	x	10 000	=	30 000
Necromancer:	1	x	0	=	0
Treasury:					110 000
Team Value (incl MNGs value):					**1 320 000**
Induced Value:					**0**
Match Value (TV for match):					**1 320 000**

MNG Journeyman Used journeyman New skill available Stat upgrade Stat downgrade

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