

Sine Requie

Race: Undead

Head Coach: Smilzo

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Bu-cio-deculo , "The Night"	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard, Block					11	2	32	170 000
2	Unnamed	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard					4	1	13	140 000
3	Ricomprato	Ghoul	7	3	3	7	Dodge, Block			1		2	1	12	90 000
5	Unnamed	Ghoul	7	3	3	7	Dodge								70 000
6	Unnamed	Wight	6	3	3	8	Block, Regeneration, Guard, Mighty Blow					3	2	16	130 000
7	Unnamed	Wight	6	3	3	8	Block, Regeneration, Guard					1	2	12	110 000
8	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
9	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
10	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
11	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
12	Unnamed	Zombie	4	3	2	8	Regeneration								40 000
13	Unnamed	Ghoul	7	3	3	7	Dodge								70 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 1 0 21 8 85 980 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Igor (0-1): ___ x 100 000

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000

Fan Factor: 7 x 10 000 = 70 000

Assistant Coaches: 3 x 10 000 = 30 000

Cheerleaders: 3 x 10 000 = 30 000

Necromancer: 1 x 0 = 0

Treasury: 110 000

Team Value (incl MNGs value): 1 320 000

Induced Value: 0

Match Value (TV for match): 1 320 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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