

I Piu Vincenti

Race: Undead

Head Coach: Verrinho

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Tornei Big: 2	Mummy	3	5	1	8	Mighty Blow, Regeneration, Guard, Block, -1 Av					9	1	23	170 000
2	Tornei Small: 3	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard, Stand Firm, Grab					8	3	31	180 000
3	Predatori PbbL: 2	Wight	6	3	3	8	Block, Regeneration, Mighty Blow, Guard			3		3	1	20	130 000
4	Predatori Smack: 2	Wight	6	3	4	8	Block, Regeneration, Guard, Dodge, +1 Ag		3	6		1	2	33	180 000
5	Secondo Posto: ?	Ghoul	7	3	3	7	Dodge, Leader		2	2			1	13	100 000
6	Terzo Posto: ?	Ghoul	7	3	3	7	Dodge								70 000
7	Unnamed	Ghoul	7	3	3	7	Dodge			1				3	70 000
8	Most TD: ?	Ghoul	7	3	3	7	Dodge, Wrestle, Tackle			3		1	1	16	110 000
10	Terzi Posti: ?	Zombie	4	3	2	8	Regeneration					2		4	40 000
11	Best Def: ?	Zombie	4	3	2	8	Regeneration								40 000
13	Most CAS: ?	Zombie	4	3	2	8	Regeneration					1		2	40 000
14	RAISED ZOMBIE	Zombie	4	3	2	8	Regeneration								40 000
15	RAISED ZOMBIE	Zombie	4	3	2	8	Regeneration								40 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 5 15 0 25 9 145 1 210 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 7 x 10 000 = 70 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Necromancer: 1 x 0 = 0
 Treasury: 170 000
Team Value (incl MNGs value): 1 490 000
Induced Value: 0
Match Value (TV for match): 1 490 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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