

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Giampiere	Warpstone Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Claw*			5		7		-21	110 000
2	Pupu	Skaven Blitzzer	7	3	3	8	Animosity, Block, Mighty Blow*					1		2	90 000
3	Unnamed	Skaven Blitzzer	7	3	3	8	Animosity, Block, Mighty Blow*								90 000
4	Unnamed	Skaven Thrower	7	3	3	7	Animosity, Pass, Sure Hands								70 000
5	Unnamed	Skaven Thrower	7	3	3	7	Animosity, Pass, Sure Hands, Block*			1				3	70 000
6	Unnamed	Skaven Lineman	7	3	3	7	Animosity, Wrestle*					1		2	50 000
7	Unnamed	Skaven Lineman	7	3	3	7	Animosity, Wrestle*								50 000
8	Unnamed	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, Horns*					1		2	40 000
9	Unnamed	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty			1				3	40 000
10	Unnamed	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
11	Unnamed	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty			1		1		5	40 000
12	Unnamed	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
13	Unnamed	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty								40 000
14	Unnamed	Underworld Goblin	6	2	3	7	Right Stuff, Dodge, Stunty, Dirty Player*								40 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 0 8 0 11 0 -4 810 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
Bribes (0-3): ___ x 100 000
Extra Training (0-4): ___ x 100 000
Halfling Master Chef (0-1): ___ x 300 000
Wandering Apothecaries (0-2): ___ x 100 000
Card budget: x 0
Gate:
FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
Fan Factor: 1 x 10 000 = 10 000
Assistant Coaches: 1 x 10 000 = 10 000
Cheerleaders: 1 x 10 000 = 10 000
Apothecary: 1 x 50 000 = 50 000
Treasury: 2 000
Team Value (incl MNGs value): 1 100 000
Induced Value: 0
Match Value (TV for match): 1 100 000