

Brutti nani e cattivi

Race: Chaos Dwarf

Head Coach: Maik

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Sega Ossa	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow					3	2	16	110 000
2	Falcia Ginocchia	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard						2	10	90 000
3	Tronca Rotule	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
4	Spacca Cranio II	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
5	Ottura Denti	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
6	Mordi Braccia	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
7	Toro Pazzo	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block						2	10	150 000
8	Zoccolo Rotto	Bull Centaur	6	4	3	9	Sprint, Sure Feet, Thick Skull, +1 Ag			3		3		15	170 000
10	Rantolo	Hobgoblin	6	3	3	7	Sure Hands			2				6	60 000
11	Acido	Hobgoblin	6	3	3	7			1	1				4	40 000
69	Unnamed	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal								150 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 1 6 0 8 8 75 1 090 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 3 x 10 000 = 30 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 20 000
Team Value (incl MNGs value): 1 380 000
Induced Value: 0
Match Value (TV for match): 1 380 000